

Goldeen



Water

▶ Seaking at :L5

HP: ○ ○ ○ ○ ○
5

Abilities: Surf

Size: Tiny

No. 118

Attack d6
Defence 3
Speed 3
Special d6

Weaknesses & Resistances:

Normal	Fire -1	Water -1	Electric x2	Grass x2
Ice -1	Fighting	Poison	Ground	Flying
Psychic	Bug	Rock	Ghost	Dragon

Peck

Flying

d4



Quick Turn

:L1

Normal

d6 !1



After this Move, this Pokémon may move 1 space.

PP: ○ ○ ○ ○

Supersonic

:L2

Normal



d6



Inflicts Confusion.

PP: ○ ○ ○ ○

Horn Attack

:L3

Normal

d8 !2



PP: ○ ○ ○ ○

Fury Attack

:L4

Normal

d4 !2



Use this Move three times against the same target.

PP: ○ ○ ○ ○

Waterfall

:L5

Water

d8 !2



3: The target can't take actions this round.

PP: ○ ○ ○

Horn Drill

:L6

Normal

d12 !4



12: The target faints.

PP: ○

Agility

:L7

Psychic



d4



For this battle: Increase this Pokémon's Speed to 7. It can move 4 spaces each round.

PP: ○ ○ ○ ○ ○

6 7
31 32

9 10 11 12 13 14
36 39

20
44

50